HL_GREEN

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HL_GREEN ii

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Chapter 1

HL_GREEN

1.1 Homelands - Green Cards

Homelands - Green Cards

An-Havva Constable

An-Havva Inn

Autumn Willow

Carapace

Daughter of Autumn

Faerie Noble

Folk of An-Havva

Hungry Mist

Joven's Ferrets

Leaping Lizard

Mammoth Harness

Primal Order

Renewal

Root Spider

Roots

Rysorian Badger

Shrink

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```
Spectral Bears
Willow Faerie
Willow Priestess
```

1.2 An-Havva Constable

```
An-Havva Constable

Color = Green
Rarity = HL(U1)
Type = Summon Constable (2/1+*)
Cost = 1GG
Artist = Dan Frazier

Text(HL): An-Havva Constable has toughness equal to 1 plus the total number of green creatures in play.

Flavor Text: "Joskun and the other Constables serve with passion, if not with grace."

---Devin, Faerie Noble

NO RULINGS
```

1.3 An-Havva Inn

1.4 Autumn Willow

```
Autumn Willow

Color = Green
```

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1.5 Carapace

```
Carapace
```

```
Color = Green
Rarity = HL(C2/C2)
Type
      = Enchant Creature
Cost
      = G
Artist = Anson Maddocks / Anson Maddocks
NOTE: There are TWO different artworks for this card.
Text(HL): Target creature gets +0/+2.
          <0>: Sacrifice Carapace to regenerate creature Carapace
         enchants.
Flavor Text: "Now that's a fashion statement."
              ---Devin, Faerie Noble
Flavor Text: "The tougher to crack, the sweater the snack."
              ---Kakra, Sea Troll
NO RULINGS
```

1.6 Daughter of Autumn

```
Daughter of Autumn

Color = Green
Rarity = HL(U1)
Type = Summon Legend (2/4)
Cost = 2GG
Artist = Margaret Organ-Kean

Text(HL): <W>: Redirect to Daughter of Autumn 1 damage dealt to a white creature.

Flavor Text: "Those who say that Serra is dead have never met the
```

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Autumn Willow's daughters. They are as kind and as generous as Serra would wish us to be."
---Gulsen, Abbey Matron

NO RULINGS

1.7 Faerie Noble

```
Faerie Noble
Color
      = Green
Rarity = HL(U1)
Type
      = Summon Noble (1/2)
Cost
       = 2G
Artist = Susan Van Camp
Text(HL): Flying
          All Faeries you control get +0/+1.
          <T>: All Faeries you control get +1/+0 until end of turn.
Flavor Text: "Faeries talk all in riddles and tricky bits, 'cept the Nobles.
              Now there's some straight talkers."
              ---Joskun, An-Havna Constable
NO RULINGS
```

1.8 Folk of An-Havva

```
Folk of An-Havva
Color = Green
Rarity = HL(C2/C2)
Type
       = Summon Folk of An-Havva (1/1)
Cost
Artist = Julie Baroh / Julie Baroh
NOTE: There are TWO different artworks for this card.
Text(HL): If assigned as a blocker, Folk of An-Havva gets +2/+0 until end
          of turn.
Flavor Text: "There are those who accept being told what to do, what to think,
              and what to say. Then there are the Folk of An-Havva."
              ---Reyhan, Samite Alchemist
Flavor Text: "This town's only good folk. The rest can go to the city."
              ---Joskun, An-Havna Constable
 NO RULINGS
```

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1.9 Hungry Mist

1.10 Joven's Ferrets

```
Joven's Ferrets

Color = Green
Rarity = HL(C1)
Type = Summon Ferrets (1/1)
Cost = G
Artist = Amy Weber

Text(HL): If declared as an attacker, Joven's Ferrets gets +0/+2
until end of turn. At end of combat, tap any creatures
that blocked Joven's Ferrets. Those creatures do not
untap during their controller's next untap phase.

Rulings
```

1.11 Leaping Lizard

```
Leaping Lizard

Color = Green
Rarity = HL(C1)
Type = Summon Lizard (2/3)
Cost = 1GG
Artist = Amy Weber

Text(HL): <1G>: Flying and -0/-1 until end of turn.

Flavor Text: "I never question the Autumn Willow about her motives, not even
```

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when she turns people into Lizards. It's her way."
---Devin, Faerie Noble

NO RULINGS

1.12 Mammoth Harness

Mammoth Harness

Color = GreenRarity = HL(U1)

Type = Enchant Creature

Cost = 3G

Artist = Melissa Benson

Text(HL): Target creature loses flying. If any creature is assigned to block the creature Mammoth Harness enchants or has the creature Mammoth Harness enchants assigned to block it, that creature gains first strike until end of turn.

NO RULINGS

1.13 Primal Order

Primal Order

Color = GreenRarity = HL(U1)

Type = Enchantment

Cost = 2GG

Artist = Rob Alexander

Text(HL): During each player's upkeep, Primal Order deals 1 damage to that player for each non-basic land he or she controls.

Flavor Text: "It's strange, but I can feel it when the land is corrupted.

I understand why the Autumn Willow is so protective."

---Daria

NO RULINGS

1.14 Renewal

Renewal

 $\begin{array}{lll} {\rm Color} & = & {\rm Green} \\ {\rm Rarity} & = & {\rm HL}\,({\rm C1}) \\ {\rm Type} & = & {\rm Sorcery} \\ {\rm Cost} & = & {\rm 2G} \end{array}$

Artist = Kaja Foglio

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Text(HL): Sacrifice a land to search your library for a basic land and put it directly into play. This does not count towards your one land per turn limit. Reshuffle your library afterwards. Draw a card at the beginning of the next turn's upkeep.

NO RULINGS

1.15 Root Spider

NO RULINGS

1.16 Roots

Roots

Color = GreenRarity = HL(U3)

Type = Enchant Creature

Cost = 3G

Artist = Nicola Leonard

Text(HL): Tap target creature without flying. That creature does not untap during its controller's untap phase.

Flavor Text: "That which nourishes can also bind." ---Gemma, Willow Priestess

NO RULINGS

1.17 Rysorian Badger

```
Rysorian Badger
Color = Green
Rarity = HL(U1)
```

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```
Cost = 2G
Artist = Heather Hudson

Text(HL): If Rysorian Badger attacks and is not blocked, you may choose to have it deal no damage to defending player this turn. If you do so, remove from the game up to two target creatures from that players graveyard. Gain 1 life for each creature removed in this way.
```

NO RULINGS

Type

1.18 Shrink

Shrink

```
Color = Green
Rarity = HL(C2/C2)
Type = Instant
```

Cost = G

Artist = Liz Danforth / Liz Danforth

= Summon Badger (2/2)

NOTE: There are TWO different artworks for this card.

Text (HL): Target creature gets -5/-0 until end of turn.

Flavor Text: "Do not fear adversity. Let your courage be your strenght."
---Onatah, Anaba Shaman

Flavor Text: "The smallest beast can yet have the greatest heart." ---Gemma, Willow Priestess

NO RULINGS

1.19 Spectral Bears

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Rulings

1.20 Willow Faerie

```
Willow Faerie
Color = Green
Rarity = HL(C2/C2)
       = Summon Faerie (1/2)
       = 1G
Cost
Artist = Susan Van Camp / Susan Van Camp
NOTE: There are TWO different artworks for this card.
Text(HL): Flying
Flavor Text: "Swift as the wind and harder to catch -
              that's the Faeries for you."
              ---Daria
Flavor Text: "The Autumn Willow cannot be everywhere at once -
             that's what her grandchildren are for."
              ---Gulsen, Abbey Matron
NO RULINGS
```

1.21 Willow Priestess